

RED LIGHT, GREEN LIGHT

It's fun to be five!

Big changes are here!

My body's my car, and I'm licensed to steer.

How to Play:

- In this game, one child plays the “stoplight” and the rest are the “cars” trying to reach him or her.
- To begin, all the children should form a line about 10 feet away from the stoplight. The stoplight faces away from the kids and says, “Green light.” At this point the kids are allowed to start moving toward the stoplight, taking small steps.
- At any time, the stoplight can say “Red light!” and turn around. If any kids are caught moving after this happens, they are out. Play resumes when the stoplight turns around again and says, “Green light.”
- The stoplight wins if the kids are all out before anyone is able to reach him or her. Otherwise, the first player to reach the stoplight wins the game and gets to be the stoplight for the next round.

“Give Me Five” Clapping Game

How to Play:

- Players sit in a circle and put both hands out in front of them with palms facing up. Overlap hands so each player's right hand is above the left hand of the person on his or her right.
- Choose someone to start the game. That person starts by reaching over with his or her right hand and clapping the right hand of the person on his or her left.
- The clap is passed around the circle while the group says this rhyme:
 - It's hard fun to be five.*
 - So strong and so loud.*
 - I'm five and I know it.*
 - I'm here and I'm proud.*
- If a player's hand is clapped on either mention of “five,” that player is out. If the player pulls her hand away in time, and the person claps his or her own hand, then that person is out.
- When there are only two people left in the game, the hand positions change. Player 1 holds both hands out, palms facing up. Player 2 claps Player 1's hands with both of his hands, palms facing down. Now Player 2 holds his or her hands out, and Player 1 claps his or her hands.

The game continues until there is only one person left!